

Simulation-driven automatic textual report generation for staff training

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Automated reporting in staff training

Timely and accurate information is a critical resource in decision-making.

- Problem:
 Training commanders and their staffs is a challenge of supplying the staffs with a relevant flow of information
- Goal: Extract information from simulation systems and automatically create textual reports

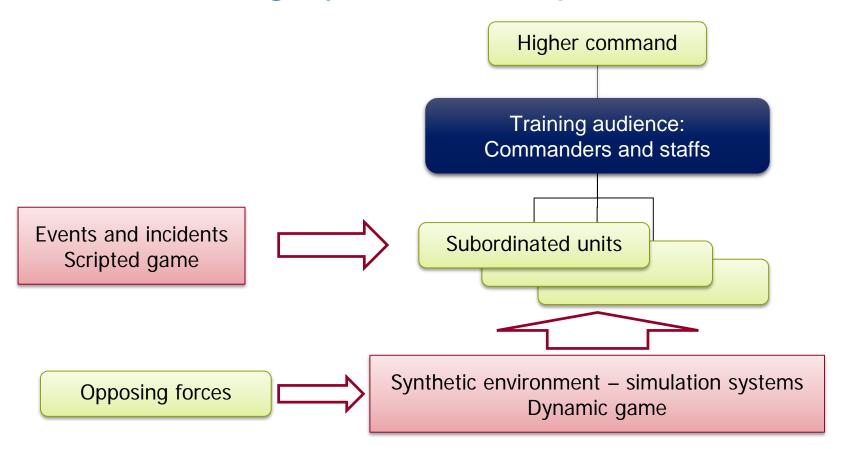


Agenda

- Command post exercises, information need
- Automatic textual report generation
- Use case
- Prototype implementation
- Experiences from development & testing



Staff training by command post exercises



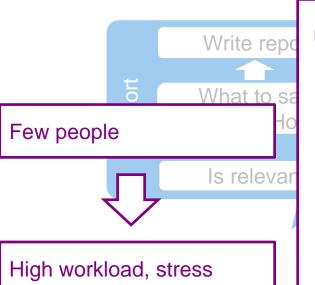


Response cell Training audience process Receive Write report. order Report What to say? When? How? **Training** Develop objectives, plan Is relevant? game plan Collect Issue orders information Simulation systems



Response cell personnel challenges

audience

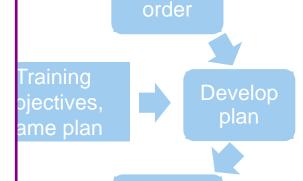


Unit commander

Staff officer expertise

Exercise expertise

Systems expertise



Issue

orders

Receive





Information challenges

Few people

High workload, stress

Unit commander

Staff officer expertise

Exercise expertise

Systems expertise

Response cell risks

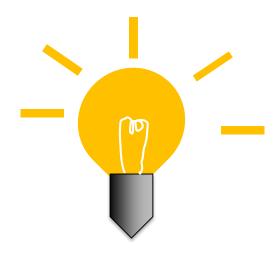
- Too few reports of desired quality
- Errors, infidelity and incorrectness
- Deviation from synthetic arena

<u>Training audience risks</u>

- Non-realistic stimuli
- Negative training
- Non-efficient training
- Training objectives not fulfilled

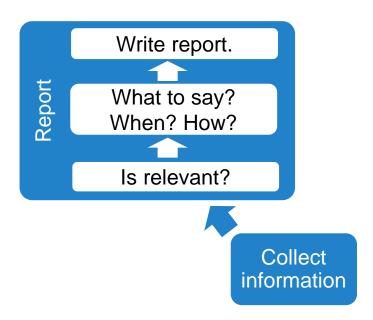


Creativity





Report generation





Report generation: objective

Generate textual reports

- Reliable and believable, as if written by a human staff,
- With relevant quality and quantity

Simulation system independent

Used in federation with several simulation systems

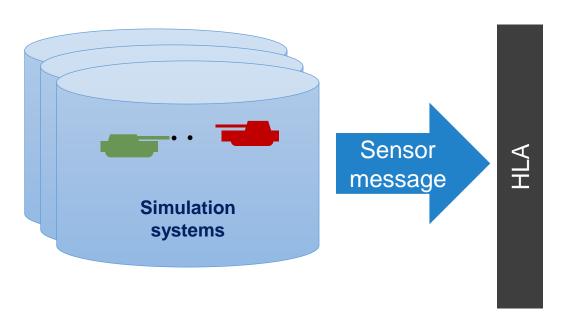
Proof of concept

- Develop prototype
- Test during exercises

Gather requirements



Use case: intelligence reports



Information
Size,
Activity,
Location,
Unit,
Time,
Equipment



Simple intelligence report example

Subject Description

Advancing pick-up trucks IVO Hällbybrunn

141th Ranger platoon in QL have observed about four (4) Nissan KingCabs and Toyota Landcruisers marching west at 50 km/h. Symbol of black flag with three white vertical lines.

DTG 251335.

Comment

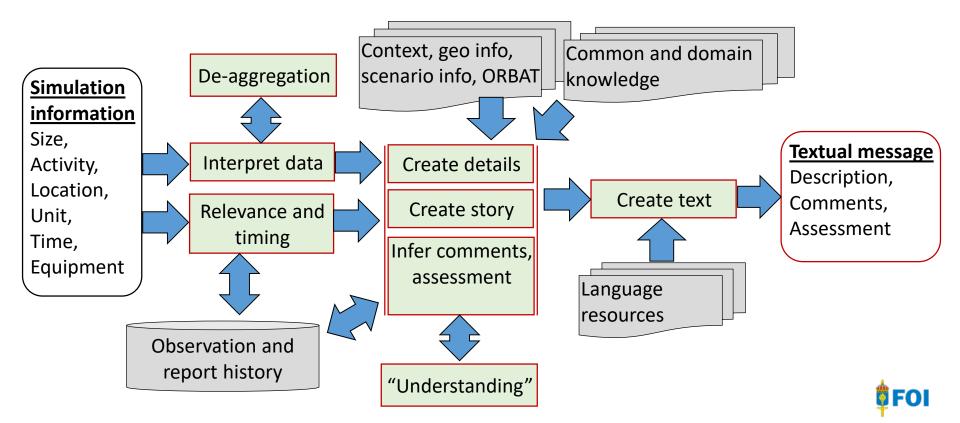
Vehicles with black and white insignias have previously been spotted in the QL area, reported at DTG 242035.

Subject Assessment

It is probable that the spotted vehicles belongs to a unit within Nobok irregular forces from Nobok Movement.



Schematic report generation process



Implementation details example

Crude simulation data

Verbalized information

Simulation identifier:

Type of object:

military tracked armored fighting vehicle

CV 90

Typically called:

CV 90

How to describe it:

boxed shaped with a slanting front and big turret and

large main gun

Simulation identifier:

Type of object:

armored rotary wing military transport aircraft

Mi-8 Hip

Typically called: military helicopter

How to describe it:

twin engine on top, big round cockpit, rear tail rotor on

left hand side, two double-mounted machine guns

CV 90

is a

Armoured tracked vehicle

is a

Tracked vehicle

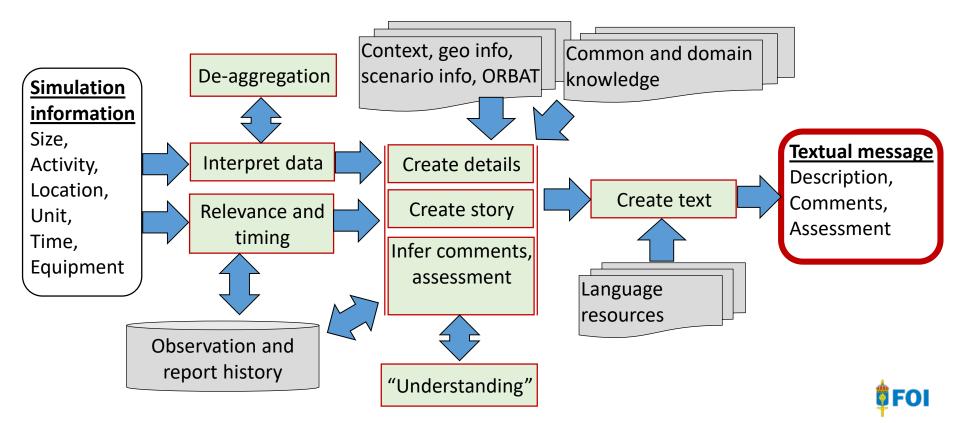


Vehicle

[vehicles have been spotted] "in vicinity of Kungsängen, marching west on road E18 towards Enköping"



Schematic report generation process



A generated message

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What did we learn?

The concept is viable

- The generated message was deemed useful.
- The **expressiveness and details** are especially highlighted as helpful for the staff.

Requirements / challanges

- Information
- Techniques

Response cell needs



Response cell needs

Detailed messages



Current situation, tempo

Training objectives

Situation awareness



As input to staff process

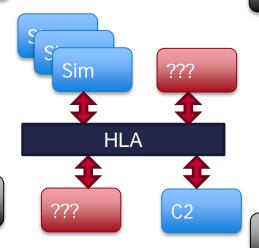
Face-to-face communication



Identified information and service requirements

Get data from sims

SALUTE
Actions and orders
ORBAT, task org. holdings



Process information

Sensor model
De-aggregation
Units' observation history
Previous reports
"Understanding", filtering and fusing

Add missing information

Scenario information, insignias Geographical information Background knowledge, ontology Language, action verbs, abbr.

Interfacing

GUI/editing
Transmission to training audience

Summary

CONCEPT

System independent report generation



PROTOTYPE



Generated reports perceived useful

Proof of concept regarding technical challenges

Technical challenges

Methodological challenges

